

# **Alfaskop System 41**

## **Terminal Console Functions and Customizing Instructions**

### **IBM 3270 Emulation**

FE 424-811B  
1981.09.01

**DATASAAB**

## Preface

This manual presents a general description of the Alfaskop System 41 terminal console functions available to the user and explains how these functions are used. The customizing procedure is also described.

Specifications in this publication are subject to change or supplementation without notice.

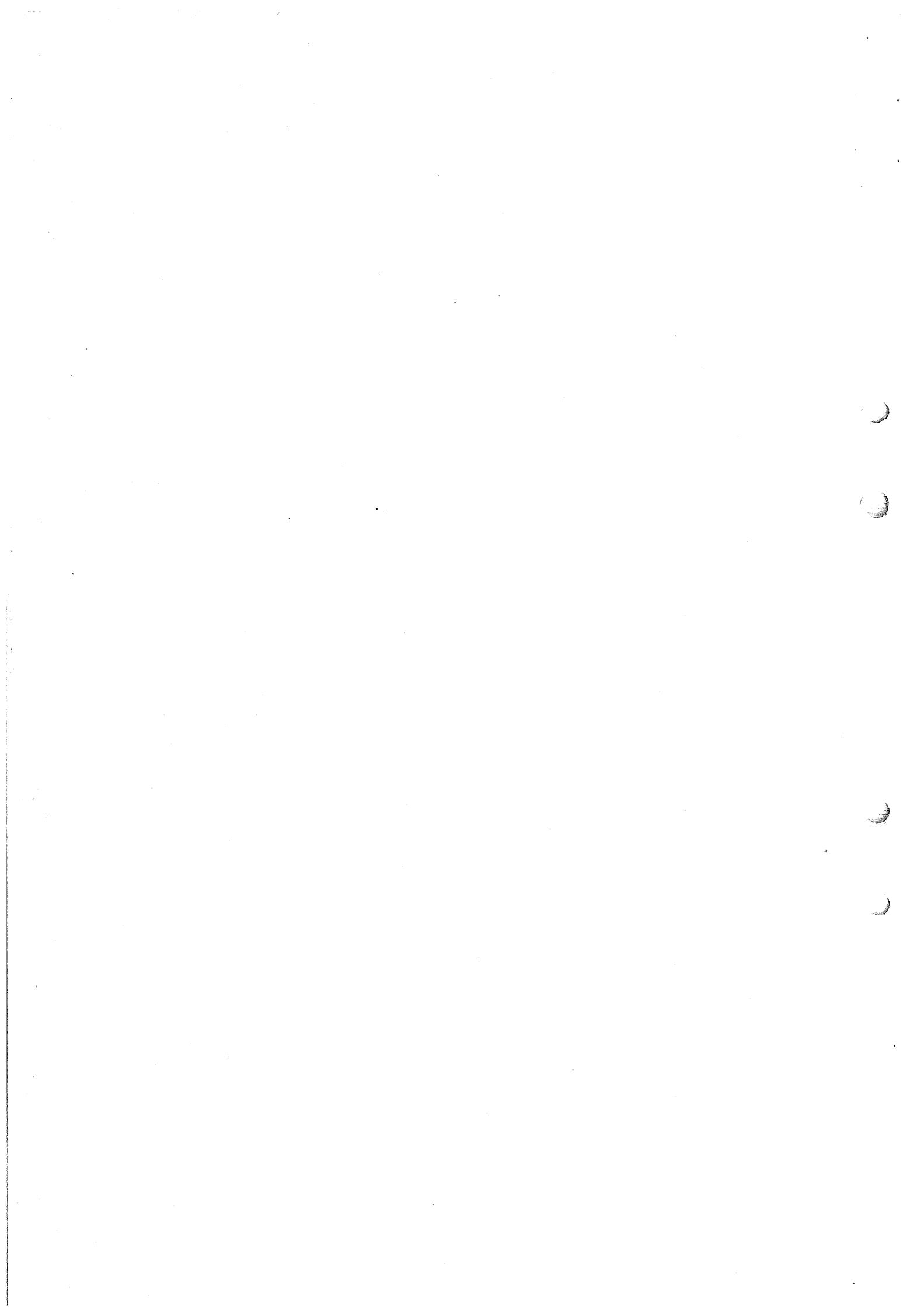
Your Datasaab representative will be pleased to provide you with further information about the Alfaskop System 41.

## Contents

<b>General</b>	1
<b>Terminal Console Functions</b>	2
<b>Customizing</b>	3
<b>Console Mode Logon and Logoff</b>	4
<b>First Menu</b>	5
<b>System Functions</b>	6
<b>Passwords</b>	6
<b>Generation of Passwords</b>	7
<b>System Addresses</b>	8
<b>CU/DV Addresses</b>	9
<b>Logical Addresses</b>	10
<b>Autologon</b>	11
<b>Printer Authorization</b>	11
<b>Assign Keyboard</b>	13
<b>Read/Change</b>	14
<b>Copy Volume</b>	14
<b>Read/Change Volume</b>	16
<b>Display Unit Definitions</b>	17
<b>Printer Definitions</b>	18
<b>Communication Processor Definitions</b>	18
<b>Display Volume</b>	18
<b>System Diskette Backup</b>	20

### **Appendices**

1. Customizing Data for System Diskette 4016-001, M202-XX	
System Diskette 4016-002, M202-XX	E90001031E
2. Customizing Data for System Diskette 4016-031, M202-XX	
System Diskette 4016-071, M202-XX	E90001032E
3. Customizing Data for System Diskette 4016-021, M201-XX	
System Diskette 4016-022, M201-XX	E90001033E
4. Customizing Data for System Diskette 4015-001, M201-XX	
System Diskette 4015-002, M201-XX	E90001034E



## General

The software used in Alfaskop System 41 consists of a number of main modules, the operating system, the emulation software and the terminal-console-functions software. The operating system is always resident in the display unit when the terminal system is in operation. The mode in which the system is operating determines which other software is called in (see below).

The display unit can operate in any of the following modes

- *Ready mode.* Only the operating system is loaded into the display unit.
- *Emulation mode.* The operating system and the emulation software are loaded into the display unit.
- *Console mode.* The operating system and the terminal-console-functions software are loaded into the display unit.

The software used in Alfaskop System 41 is stored on a diskette called the system diskette. System diskettes are produced at Datasaab. The system diskette includes all software intended for the user. However, Datasaab cannot, alone, supply all information needed to have the system function as desired by the user. Supplementary information must thus be entered into the terminal system in cooperation with the user. This is called customizing the diskette, and it includes the following

- Assignment of addresses to the display units, printer units, flexible disk units and communication processors.
- Definition of software that is to be loaded when power is turned on
- Definition of emulation-dependent parameters
- Generation of passwords.

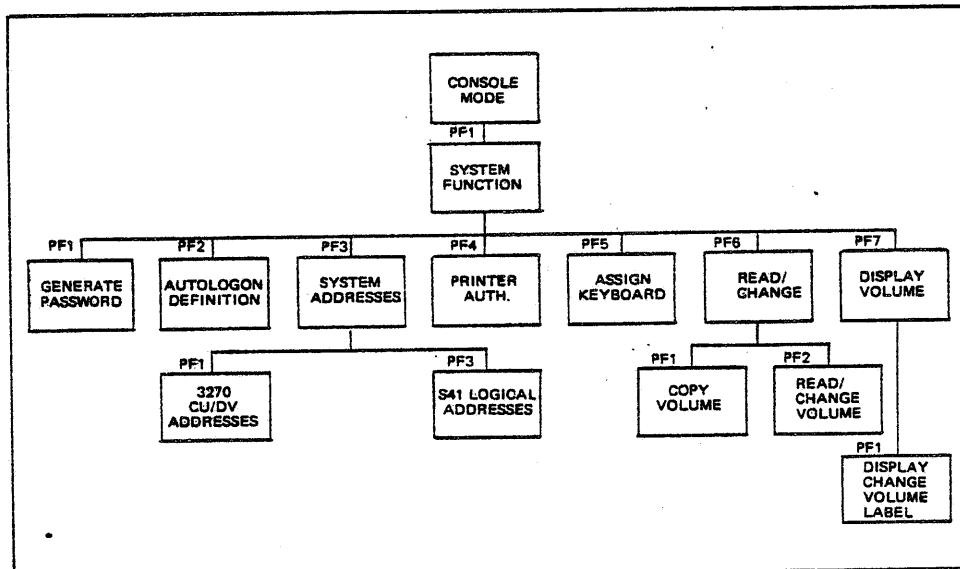
Customizing is carried out using a display unit in the console mode. A display unit in the console mode is also used to control a number of other terminal system functions.

## Terminal Console Functions

When the Alfaskop System 41 is in the console mode, the terminal system can be controlled using selected displays which, in turn, make it easy to select different functional branches. This type of control embraces customizing, password generation, autologon definition, dumping and diskette copy operations.

Fig. 1 presents the terminal console functions intended for the users, except for the terminal console functions used in connection with Alfaform. These functions are either presented on the screen as menus from which subfunctions can be selected or presented as forms into which the operator has to enter the requested data.

Descriptions of all terminal console functions intended for an Alfaskop System 41 user are presented below, except for those used in connection with Alfaform. Some terminal console functions and associated menus may be excluded or changed in certain configurations such as single-display-unit configurations.



*Fig. 1. Diagram of terminal console functions.*

To be able to use the terminal console functions, the operator must use a password. This password consists of three characters which can be determined by the user. The system diskette is delivered with a standard password to be used the first time the terminal console mode is selected.

## Customizing

Before the customizing procedure can take place the user must define a number of parameters. Information presented in the Appendices entitled Customizing Data can be used as an aid in defining these parameters.

*It is recommended that the user appoint a person, who can take responsibility for the Customizing Data forms and other documents needed for maintenance of Alfaskop System 41.*

Normally the diskette is customized at the installation site. However, customizing can also be performed anywhere that complete customizing data, the necessary hardware and the system diskette are available.

Follow the instructions below in sequence when customizing system diskettes.

During customizing, data is entered on the system diskette but not loaded into the units. To reload, turn the power off and on or depress the reset button.

## Console Mode Logon and Logoff

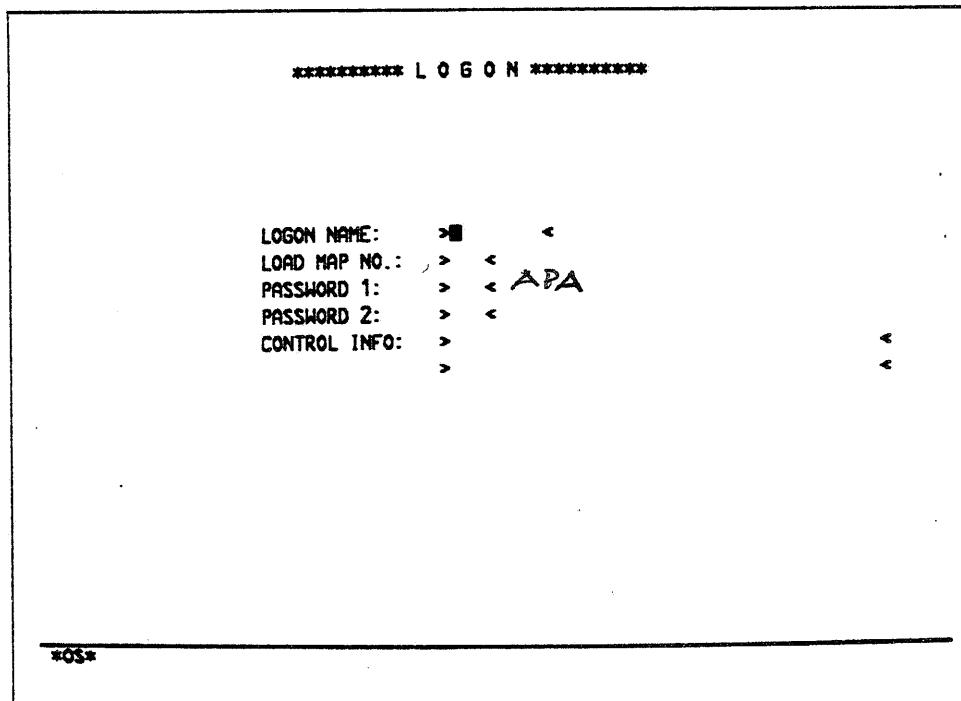
When power to a display unit is turned on, the following text is presented on the message line

LOAD

After part of the operating system has been loaded, \*OS\* will replace the word LOAD. When the entire operating system has been loaded, the following LOGON menu will appear.

If autologon of the emulation is defined, the emulation software must be logged off as follows:

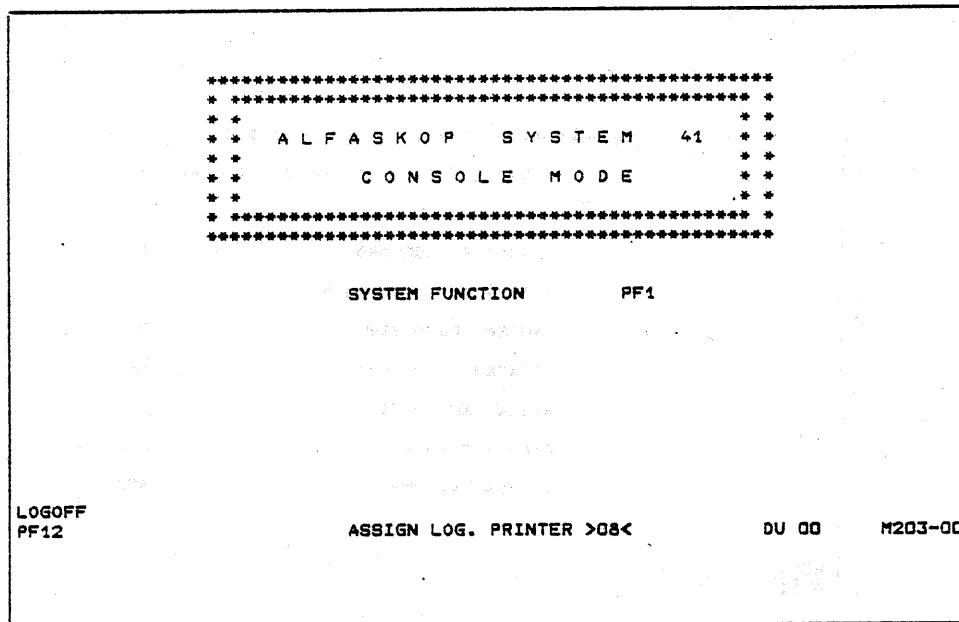
- Depress the ROLL ML key.
- Depress the CU TO ML key.
- Write LOGOFF on the \*OS\* message line.
- Depress the ENTER key.



The operator has to enter CONSOLE as the logon name and the security code 3 delivered together with the system diskette (can be changed by the user) as password 1 and then depress the ENTER key. When the logon operation is completed, the logon menu will disappear and be replaced by the first console mode menu. Neither load map nor password 2 is used by the user.

The console mode can be logged off by depressing the PF12 key when the first console mode menu is displayed.

## First Menu



Not all console mode functions are available for Alfaskop System 41 users (some are reserved for service personnel etc.). Some menus therefore seem to be unnecessary since they provide only a single alternative. Console mode functions not intended for users are not displayed on the screen.

If printouts of console mode menus are wanted, the logical address of the printer shall be entered into the field following the text ASSIGN LOG PRINTER. The PF1 key shall then be depressed to assign the printer and obtain the next menu. The straight line at the bottom of the screen and the message line are not printed. Most of the illustrations in this manual are made from printouts.

## System Functions

***** CONSOLE MODE *****	
SYSTEM FUNCTION	
GENERATE PASSWORD	PF1
AUTOLOGON DEFINITION	PF2
SYSTEM ADDRESSES	PF3
PRINTER AUTH. MATRIX	PF4
ASSIGN KEYBOARD	PF5
READ / CHANGE	PF6
DISPLAY VOLUME	PF7
RETURN	
PF12	

Select desired function by depressing the PF key that appears after the function name.

### Passwords

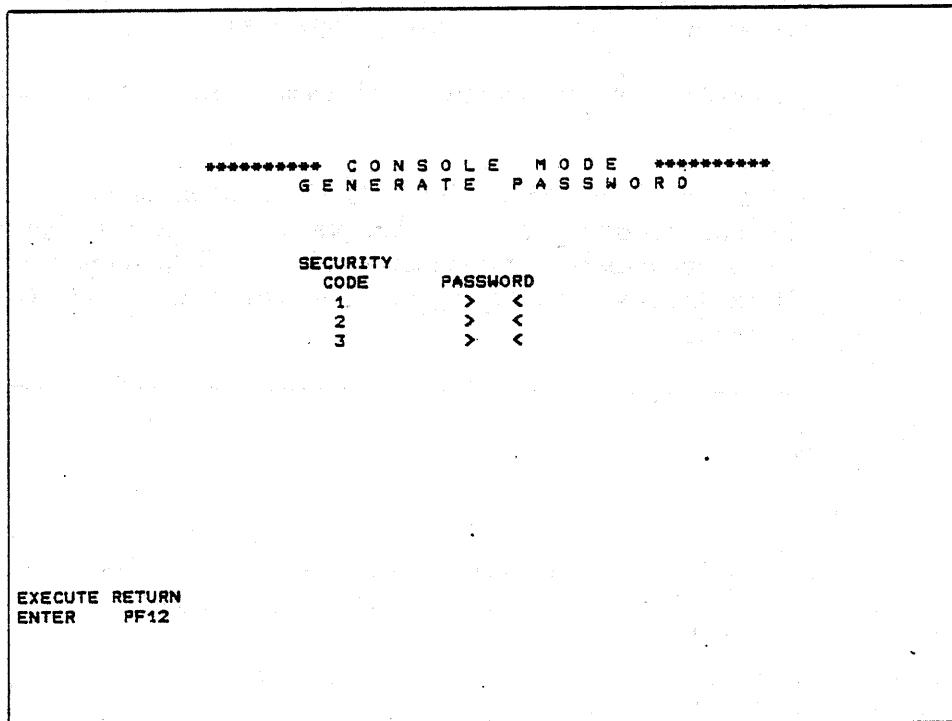
Passwords are used in the logon menu to make certain that the terminal user is authorized to do the logon.

Two different passwords can be used. Password 1 is intended for Alfaskop System 41 users. Password 2 is intended exclusively for Datasaab personnel.

Password 1 is associated with three different security codes: 1, 2 and 3. The terminal-console-functions software is assigned security code 3. The password 1 defined for security code 3 must thus be entered into the logon menu when the display unit is to be put into the console mode. The emulation software is not assigned any security code and no password is needed to put the display unit into the emulation mode.

Password 2 cannot be used alone. It must be used together with password 1. This permits the Alfaskop System 41 user to control usage of terminal console functions by Datasaab personnel while the Alfaskop System 41 is being serviced.

## Generation of Passwords



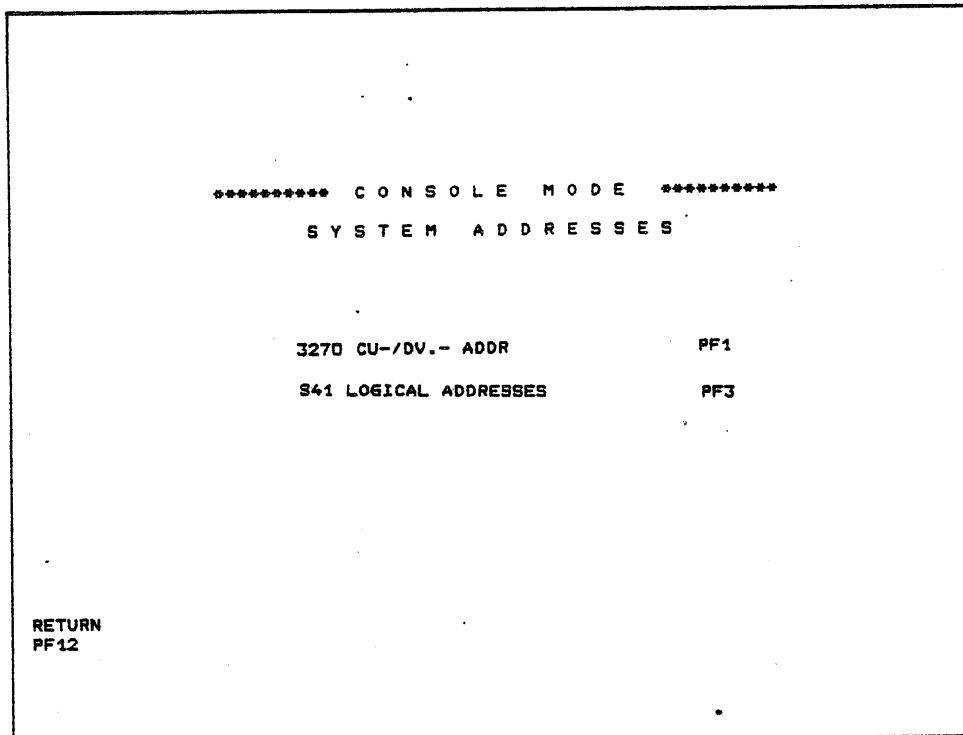
If a new password 1 is to be generated, enter the new password in the input field opposite security code 3. Depress the ENTER key. The new password is now generated and entered into the system, and must be used for the next logon. PF12 must be depressed to obtain the system function menu again.

## System Addresses

The peripheral units in Alfaskop System 41 (display units, printer units and flexible disk units) are all assigned logical addresses. These logical addresses are used only within Alfaskop System 41.

However, only logical address 00 is used for single-display-unit configurations.

All display units and printer units are assigned device (DV) addresses. Communication processors and display units used in configurations having only a single display unit are assigned CU polling addresses. The DV and CU addresses are used by the IBM computer system to address the terminals.



**CU/DV Addresses**

The CU/DV addresses must be selected from the set of addresses specified by IBM. Addresses that can be used are found in Reference Manual - IBM 3270 Emulation FE 411-810.

***** CONSOLE MODE *****											
3 2 7 0 C U / D V A D D R E S S E S											
CU-ADDR >40<											
INSERT DV-ADDRESSES INTO THE LOG. ADDR. TABLE											
LOG. ADDR.	0	1	2	3	4	5	6	7	8	9	10
DU	>40<	>C1<	>C2<	>C3<	>C4<	>C5<	>C6<	>C7<	><	><	><
PU	><	><	><	><	><	><	><	><	><	><	><
LOG. ADDR.	11	12	13	14	15	16	17	18	19	20	21
DU	><	><	<>	><	><	><	><	><	><	><	><
PU	><	><	<>	><	><	><	><	><	><	><	><
LOG. ADDR.	22	23	24	25	26	27	28	29	30	31	
DU	><	><	<>	><	><	><	><	><	><	><	
PU	><	><	<>	><	><	><	><	><	><	><	
EXECUTE	RETURN										
ENTER	PF12										

The following data shall be filled into the above form

CU ADDR >xx< Enter the communication processor (CU) polling address at xx.

DU >xx< Enter the DV address beneath the logical address.  
PU >xx<

When all addresses that are to be used have been filled in, depress the ENTER key to enter them onto the system diskette.

### Logical Addresses

Logical addresses permit the user to assign each display unit (DU), printer unit (PU), and flexible disk unit (FD) an identifying number that can be used internally within the Alfaskop System 41. The logical addresses are also used in the software to establish the internal polling list used in the communication processor.

It is advisable to assign each display unit and printer unit the same logical address number as the corresponding IBM control unit port number. This allows IBM generated printer authorization matrices to be used without any changes.

***** C O N S O L E   M O D E *****											
L O G I C A L   A D D R E S S E S											
I N S E T   P O R T   N O .   I N T O   T H E   L O G . A D D R .   T A B L E											
L O G . A D D R .	0	1	2	3	4	5	6	7	8	9	10
DU	>00<	>01<	>02<	>03<	>04<	>05<	>06<	>07<	>	<	>
PU	>	<	>	<	>	<	>	<	>00<	>	<
FD	>00<	>	<	>	<	>	<	>	<	>	<
L O G . A D D R .	11	12	13	14	15	16	17	18	19	20	21
DU	>	<	>	<	>	<	>	<	>	<	>
PU	>	<	>	<	>	<	>	<	>	<	>
FD	>	<	<	>	<	>15<	>	<	>	<	>
L O G . A D D R .	22	23	24	25	26	27	28	29	30	31	
DU	>	<	>	<	>	<	>	<	>	<	
PU	>	<	>	<	>	<	>	<	>	<	
FD	>	<	>23<	>	<	>	<	>	<	>	>31<
E X E C U T E											R E T U R N
E N T E R											P F , 1 2

The Alfaskop port No. should be inserted under the assigned logical address. (No Logical Addresses form is used in single-display-unit configurations).

When the ENTER key is depressed the selected addresses are entered onto the system diskette.

Note that a special care must be given to the definition of FD address. There must be an FD assigned on an existing port. The FDs must also be assigned with the same port No. as logical No. If an incorrect FD address definition is made, it can happen that only part of the software can be loaded into the other Alfaskop units. No communication processor polling will be performed for port numbers (two-wire connection numbers) that are not entered into the Logical Addresses form.

In the example above, the printer having logical address 08 must be connected to the display unit (having logical address 00) which is connected to port 00.

## Autologon

Autologon is used when a terminal user wants to have the emulation software loaded automatically into the display unit when power is turned on.

Autologon can only be used for software modules that have not been assigned security codes.

```
***** CONSOLE MODE *****
AUTOLOGON DEFINITION

DU LOGON NAME LOADMAP DU LOGON NAME LOADMAP
0 >EM3274 < >001< 1 >EM3274 < >001<
2 >EM3274 < >001< 3 >EM3274 < >001<
4 >EM3274 < >001< 5 >EM3274 < >001<
6 >EM3274 < >001< 7 >EM3274 < >001<
8 > < > < 9 > < > <
10 > < > < 11 > < > <
12 > < > < 13 > < > <
14 > < > < 15 > < > <
16 > < > < 17 > < > <
18 > < > < 19 > < > <
20 > < > < 21 > < > <
22 > < > < 23 > < > <
24 > < > < 25 > < > <
26 > < > < 27 > < > <
28 > < > < 29 > < > <
30 > < > < 31 > < > <

READY
EXECUTE RETURN
ENTER PF12
```

Each item of system software is given a logon name and sometimes a load map number. To specify autologon, the logon name and load map number shall be entered into the input field that corresponds to the logical address of the display unit. Only those logical addresses that are assigned using the logical addresses form will be shown in the autologon definition form. When the ENTER key is depressed, the autologon definition is entered into the system.

Logon names and load map numbers for displays that are to be provided with the autologon function appears in the customizing data in the Appendices.

## Printer Authorization

The Printer Authorization Matrix (PAM) defines the printer mode and the printer class for the printers in a cluster. It also specifies which display units have access to the printers.

Further information about PAM is presented in the Reference Manual for the IBM 3270 Emulation (FE 411-810).

In Alfaskop System 41, each display unit can access several printers for local printout. Each such printer must be specified using the form shown below. Any previously entered definitions appear in the form.

***** CONSOLE MODE *****
PRINTER AUTH. MATRIX
PRINTER LOG. ADDR. >08<
PRINTER MODE >J<
PRINTER CLASSES
70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 >Y< >< >< >< >< >< >< >< >< >< >< >< >< >< ><
SOURCE DEVICE LIST LOG. ADDR.
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 >Y< >Y< >Y< >Y< >Y< >Y< >Y< >< >< >< >< >< >< >< >< 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 >< >< >< >< >< >< >< >< >< >< >< >< >< ><
EXECUTE RETURN NEXT PREV ENTER PF12 PF1 PF2

The following data can be filled into the form

**PRINTER LOG. ADDR. >xx<** Means that the data in the form is valid for the printer with logical address xx.

When this menu is first called up, xx is displayed as 00. xx is incremented by one each time PF1 is depressed and decremented by one each time PF2 is depressed.

The desired value of xx can also be obtained by overwriting 00.

Any previously entered definitions appear when paging by means of PF1 and PF2.

**PRINTER MODE** There are three printer modes  
S system  
L local  
J shared (joint)

**PRINTER CLASSES** The class (or classes) assigned to the printer in question, printer 00 in this case, is (are) indicated by Y(s) entered beneath the appropriate class number(s).

**SOURCE DEVICE LIST LOG. ADDR.** The display unit(s) that can use the printer for local printout is (are) indicated by Y(s) entered beneath the appropriate display unit number(s).

When the definitions for one printer have been made, depress the ENTER key.

The new PAM is loaded onto the system diskette when the printer auth matrix form is left via PF12.

## Assign Keyboard

Three main keyboard versions are used for the IBM 3270 Emulation: the Typewriter Keyboard, the Typewriter Alternate and the Data Entry Keyboard.

Each keyboard version is associated with a keyboard table (KBTAB) within the software. Information about which keyboard version is to be used must be entered into the software. This is accomplished using the Assign Keyboard form.

***** C O N S O L E   M O D E ***** A S S I G N   K E Y B O A R D																
PORT NO.	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
KBTAB NO.	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	
PORT NO.	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
KBTAB NO.	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	>0<	
EXECUTE RETURN ENTER: PF12																

**PORT NO. x**

x represents the Alfaskop port number, i.e. the number of the two-wire connection to which the display unit is connected.

**KBTAB NO. >x<**

x represents the number of the keyboard version that is to be used.

The keyboard version number is determined when the system diskette is adapted to the desired national version by Datasaab.

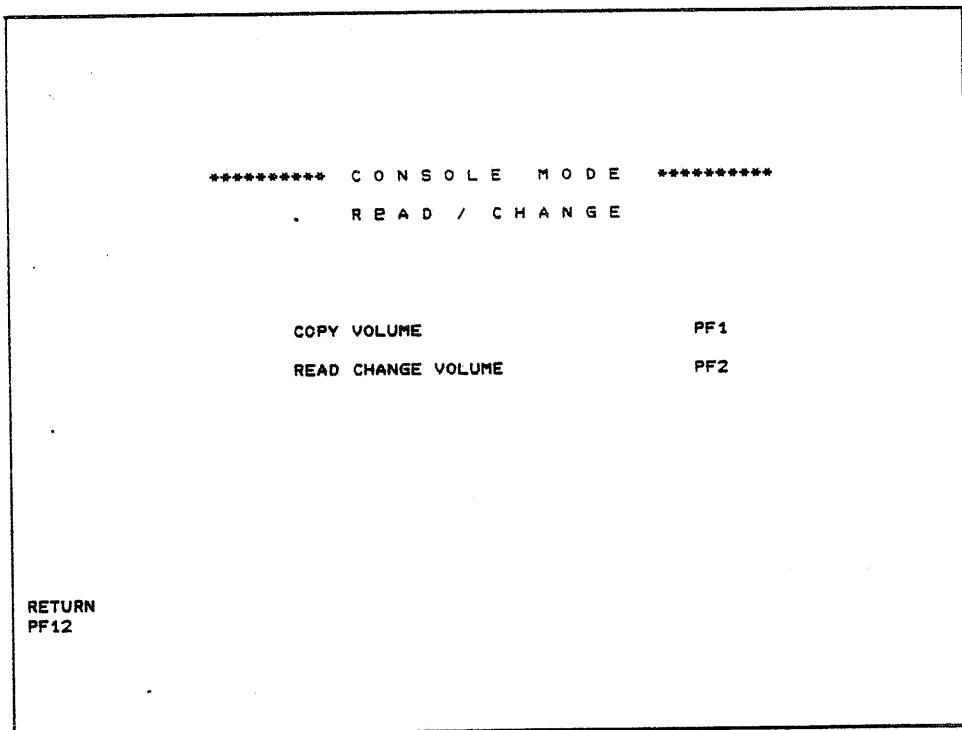
The following keyboard version numbers are normally used

Version	KBTAB No.
Typewriter Alternate	0
Data Entry	1
Typewriter	2
Monocase Alternate	3
Monocase	4

If the above keyboard version numbers are not used, information so stating is included with the system diskette.

When all definitions have been made, depress the ENTER key.

## Read/Change



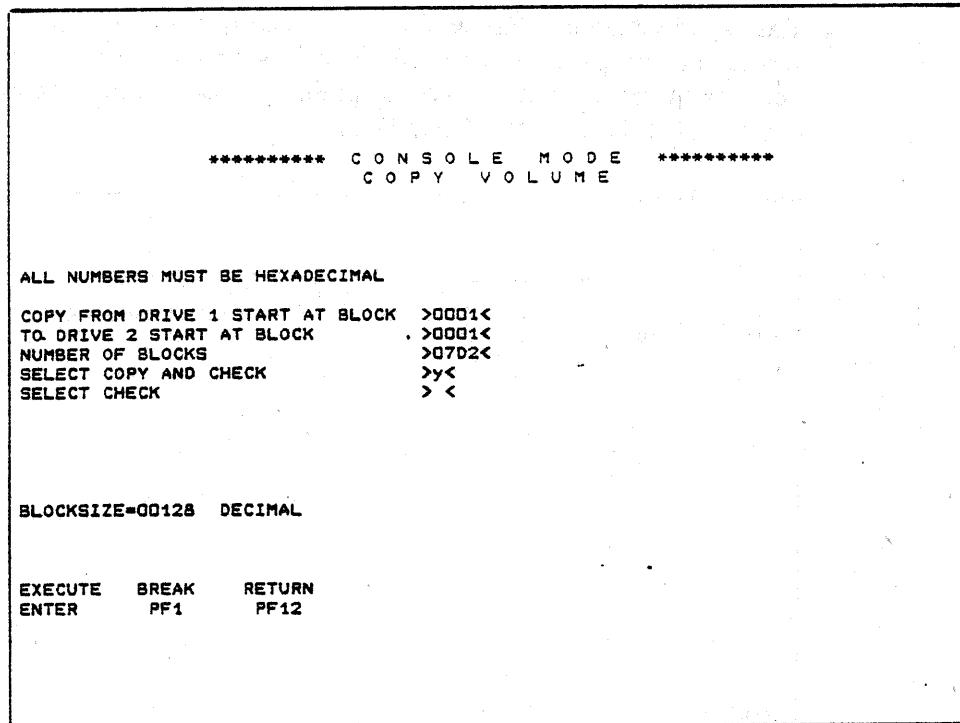
### Copy Volume

The flexible disk unit must be equipped with two drives if diskettes are to be copied.

Two diskettes cannot have the same volume number within a system. If the diskette on which the copy is to be recorded has the same volume number as the master diskette, the former volume number must be changed. The Display/Change Volume Label function is used for this operation. See section on Display Volume.

Note, however, that the diskette copy is automatically given the same volume number as the master diskette during the copy operation. If a different volume number is wanted on the diskette copy, the new volume number must be specified after the copy operation.

Volume numbering is explained in the section on Display Volume.



- Fill the requested data into the Copy Volume form.

COPY FROM DRIVE 1 START AT BLOCK	>0001<	0001 specifies the first block stored on the master diskette.
TO DRIVE 2 START AT BLOCK	>0001<	0001 specifies the first block location on the diskette copy.
NUMBER OF BLOCKS	>07D2<	07D2 specifies the number of blocks to be copied. (If the master diskette is full, it contains 07D2 blocks.)
SELECT COPY AND CHECK	>x<	Fill in any character if a copy operation and subsequent verification of the diskette copy are wanted.
SELECT CHECK	>x<	Fill in any character if only a verification is wanted.

- Insert a formatted initiated diskette (can be obtained from Datasaab) into the right-hand drive.
- Insert the master diskette into the left-hand drive.
- Depress the ENTER key to start copying and/or verification.
- The copy and verification operations take about 30 minutes.

### Read/Change Volume

The Read/Change Volume form is used to read or change data that is stored on the diskette. The user only has access to the emulation-dependent parameters which are explained below and presented in the customizing data in the Appendices.

<pre>***** CONSOLE MODE *****       READ / CHANGE VOLUME VOL NAME&gt; &lt;VERSION&gt; &lt;LIBRARY&gt; &lt;FILE / MEMBER&gt; &lt;TYPE&gt; &lt; LOGADDR&gt; &lt;DRIVE&gt; &lt;REC&gt; &lt;</pre>			
EXECUTE ENTER	RETURN PF12		

To define the emulation parameters, proceed as follows for each set of parameters.

- Fill in the following fields in the Read/Change Volume form:

LIBRARY	According to the illustrations in the customizing data
FILE/MEMBER }	
TYPE	
LOGADDR	Enter the logical address of the flexible disk unit being used (or enter ss, in which case the terminal system itself finds the flexible disk unit).
DRIVE	Enter 1 if left drive is used, 2 if right drive is used.
REC	As shown in the illustration in the customizing data.

Do not pay any attention to the other fields.

- Depress the ENTER key. Data according to the selected illustration in the customizing data will now appear on the screen.
- Enter the table position of the parameter to be changed into AT><. In the example below (printer unit definitions), the printer connected to port 4 has table position 0023 (i.e. on the line that is numbered 002 and in the column that is headed 3).

- Enter the new value followed by a period after PUT>. If you wish to change a number of positions you can enter a string of new values followed by a period.
  - Depress the ENTER key.
  - Check the table on the screen to see that the new values have been entered properly.

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*  
 READ / CHANGE VOLUME  
 PU on port No.  
 on port No.  
 VOL NAME>SYSTEM ID>VERSION >02<LIBRARY >SYSLIB <FILE / MEMBER >BH000400<TYPE>F<  
 port No.  
 LOGADDR>SS<DRIVE>1<REC>0001<AT > <PUT>  
 No. 0 1 2 3 4 5 6 7 8 9 A B C D E F  
 00-000 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 01  
 02-001 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 03  
 04-002 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 05  
 06-003 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 07  
 08-004 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 09  
 10-005 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 11  
 12-006 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 13  
 14-007 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 15  
 16-008 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 17  
 18-009 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 19  
 20-00A 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 21  
 22-00B 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 23  
 24-00C 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 25  
 26-00D 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 27  
 28-00E 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 29  
 30-00F 01 12 68 (H) 46 00 00 00 01 12 CD (H) 46 00 00 00 . . . F . . . F . . . 31

## *Display Unit Definitions*

It is possible to define ten sets of parameters used within a cluster. These sets of parameters are recorded in members EADEMPA1, EADEMPA2 and so on up to EADEMPA10 of library EMLIB1. (The member name may be slightly different. See customizing data in the Appendices).

Each member (EADEMPA) is associated with an emulation logon name and load map No.

	Logon name	Load map No.
EADEMPA1 corresponds to	EM3274	001
EADEMPA2 corresponds to	EM3274	002
.	.	.
.	.	.
.	.	.
EADEMPAA corresponds to	EM3274	010

When the emulation mode is logged on, the operator thus determines (by means of the load map No.) which set of emulation definitions should be used for the display unit.

Note that two parameters (3 and 4) determine the way in which the display unit in question edits local printouts on the connected printer. The editing of local printouts is always carried out in the display unit to which the printer is connected.

### Printer Definitions

The only printer parameter defined by the user is the maximum number of characters on a printout line. If it is not defined by the user, a default value of 132 characters is used.

### Communication Processor Definitions

Some parameters can be defined for the communication processor by means of the read/change volume function.

For the most part, these affect the modem interface or functions common to a complete cluster. See customizing data in the Appendices.

## Display Volume

```
***** CONSOLE MODE *****  
DISPLAY VOLUME  
  
VOLUME NUMBER > <  
OR  
VOLUME NAME > < VERSION > <  
OR  
LOGICAL FD >00< DRIVE >1<  
  
DISPLAY /CHANGE VOLUME LABEL PF1  
  
RETURN  
PF12
```

- Fill the requested data into the form.
- Depress the PF1 key.  
A new form is displayed.

The volume label is a collection of data fields on the first track of the diskette. The volume label contains information about the contents of the diskette. The only item of information presented in this form that can be changed by the user is the volume number. Most of the items presented contain status information that is of interest only to Datasaab personnel, and they are not explained in this document. Those that are of interest to users are explained below.

```
***** CONSOLE MODE *****
DISPLAY / CHANGE VOLUME LABEL

TYPE      S
VOLNO    0160020A          NEW VOLNO 016002> <
NAME     SYSTEM ID          NEW NAME > <
VERS      08
REVDT    M202-01
USER     2.18 810804
FLAG      00
STAT     0000
VPTR     0002
VSIZE    0020
FDBOT   BOT002
NAT
RPQ      -          NEW NAT >
                  NEW RPQ >    <-> <

PRODNAME IBM 3274/78 BSC,CLUSTER,GTLE 24 LINES

EXECUTE RETURN
ENTER PF12
```

<i>Item of information</i>	<i>Explanation</i>
TYPE	S = System diskette. D = Data diskette. E = Empty diskette.
VOLNO	The volume number identifies the diskette. The volume number is created by adding two digits at the end of the product number after removing the first digit from the product number.  Example 4015-001 Product number 015001xx Volume number
NAME	Volume name.
VERS	Volume version.
NAT	National version of keyboard, printer and line codes.
RPQ	Identification number of RPQ, if any is used.

<i>Input field name</i>	<i>Explanation</i>
NEW VOLNO YYYYYY >xx<	The last two digits in the volume number can be changed. Enter the new digits at xx and depress the ENTER key. The volume number is now changed.

**System Diskette Backup**

When customizing is completed, don't forget to customize the backup diskette. Perform the same customizing procedure as for the first diskette, or use the Copy Volume function. Don't forget to reload the customizing station if it is to be used as a normal terminal. This operation is initiated by turning off and on the power or depressing the reset button on each unit.

# Appendix 1

## Customizing Data for System Diskette 4016-001, M202-XX System Diskette 4016-002, M202-XX

### Contents

General	1
Addresses within Alfaskop System 41	2
Display Unit 4110	4
Printer Unit 4153/4154	7
Communication Processor 4101	8
Automatic Loading of Emulation Software when Power is Turned On	9
Printer Authorization Matrix	10

### General

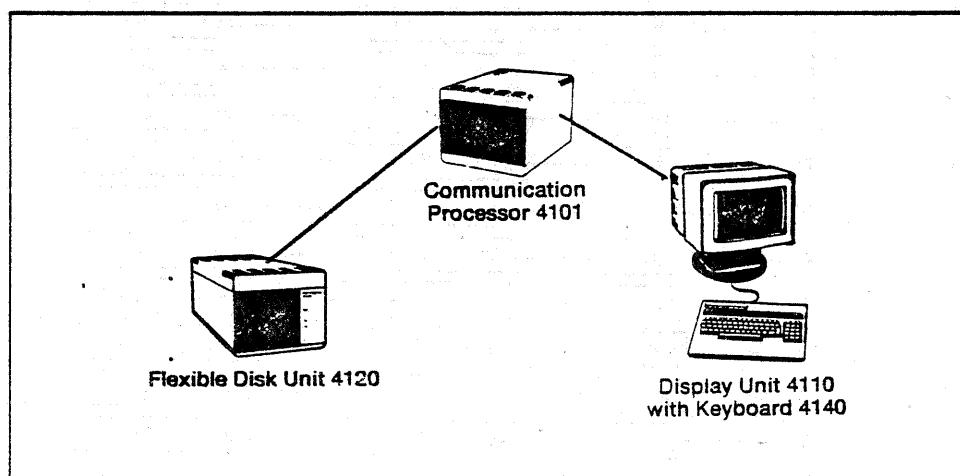
These system diskettes are designed for the IBM 3274/78 remote BSC emulation used in cluster configurations.

Diskette 4016-001 provides two display unit presentation formats: 12 or 24 text lines per full screen.

Diskette 4016-002 provides four display unit presentation formats: 12, 24, 32 or 43 text lines per full screen.

All of the information called for in this Appendix must be submitted before customizing can take place.

The equipment illustrated below is needed for customizing.



*Customizing station*

### Addresses within Alfaskop System 41

Fill the addresses that are to be used into the form below. Permissible addresses appear in table 1 and table 2 on page 3. Note that one form is needed per cluster.

#### Communication Processor (CU) polling address

	Keyboard	KBTAB No.
Typewriter Alt.	0	
Data Entry	1	
Typewriter	2	
Monocase Alt	3	
Monocase	4	

Alfaskop port No.	Flexible disk unit	Printer unit	Display unit	
00	Log. =	Log. = DV =	Log. = DV =	.....
01	Log. =	Log. = DV =	Log. = DV =	.....
02	Log. =	Log. = DV =	Log. = DV =	.....
03	Log. =	Log. = DV =	Log. = DV =	.....
04	Log. =	Log. = DV =	Log. = DV =	.....
05	Log. =	Log. = DV =	Log. = DV =	.....
06	Log. =	Log. = DV =	Log. = DV =	.....
07	Log. =	Log. = DV =	Log. = DV =	.....
08	Log. =	Log. = DV =	Log. = DV =	.....
09	Log. =	Log. = DV =	Log. = DV =	.....
10	Log. =	Log. = DV =	Log. = DV =	.....
11	Log. =	Log. = DV =	Log. = DV =	.....
12	Log. =	Log. = DV =	Log. = DV =	.....
13	Log. =	Log. = DV =	Log. = DV =	.....
14	Log. =	Log. = DV =	Log. = DV =	.....
15	Log. =	Log. = DV =	Log. = DV =	.....
16	Log. =	Log. = DV =	Log. = DV =	.....
17	Log. =	Log. = DV =	Log. = DV =	.....
18	Log. =	Log. = DV =	Log. = DV =	.....
19	Log. =	Log. = DV =	Log. = DV =	.....
20	Log. =	Log. = DV =	Log. = DV =	.....
21	Log. =	Log. = DV =	Log. = DV =	.....
22	Log. =	Log. = DV =	Log. = DV =	.....
23	Log. =	Log. = DV =	Log. = DV =	.....
24	Log. =	Log. = DV =	Log. = DV =	.....
25	Log. =	Log. = DV =	Log. = DV =	.....
26	Log. =	Log. = DV =	Log. = DV =	.....
27	Log. =	Log. = DV =	Log. = DV =	.....
28	Log. =	Log. = DV =	Log. = DV =	.....
29	Log. =	Log. = DV =	Log. = DV =	.....
30	Log. =	Log. = DV =	Log. = DV =	.....
31	Log. =	Log. = DV =	Log. = DV =	.....

The following menus should be used when entering the above data: 3270  
Emulation Addresses, Logical Addresses and Assign Keyboard.

When delivered from Datasab the system diskette has the following default addresses.

**Communication Processor (CU) polling address 40.**

Alfaskop port No.	Flexible disk unit	Printer unit	Display unit	Keyboard version (KBTAB No.)
00	Log. =	Log. = 08 DV = C8	Log. = 00 DV = 40	0
01	Log. =	Log. = DV =	Log. = 01 DV = C1	0
02	Log. =	Log. = DV =	Log. = 02 DV = C2	0
03	Log. =	Log. = DV =	Log. = 03 DV = C3	0
04	Log. =	Log. = DV =	Log. = 04 DV = C4	0
05	Log. =	Log. = DV =	Log. = 05 DV = C5	0
06	Log. =	Log. = DV =	Log. = 06 DV = C6	0
07	Log. = 07	Log. = DV =	Log. = DV =	
15	Log. = 15	Log. = DV =	Log. = DV =	
23	Log. = 23	Log. = DV =	Log. = DV =	
31	Log. = 31	Log. = DV =	Log. = DV =	

Table 1. Communication processor remote (CU) polling address

Communication processor No.	CU address EBCDIC <sub>16</sub>	Communication processor No.	CU address EBCDIC <sub>16</sub>	Communication processor No.	CU address EBCDIC <sub>16</sub>
0	40	11	4B	22	D6
1	C1	12	4C	23	D7
2	C2	13	4D	24	D8
3	C3	14	4E	25	D9
4	C4	15	4F	26	5A
5	C5	16	50	27	5B
6	C6	17	D1	28	5C
7	C7	18	D2	29	5D
8	C8	19	D3	30	5E
9	C9	20	D4	31	5F
10	4A	21	D5		

Table 2. IBM CU port No. associated with DV addresses

IBM CU port No.	DV address EBCDIC <sub>16</sub>	IBM CU port No.	DV address EBCDIC <sub>16</sub>	IBM CU port No.	DV address EBCDIC <sub>16</sub>
0	40	11	4B	22	D6
1	C1	12	4C	23	D7
2	C2	13	4D	24	D8
3	C3	14	4E	25	D9
4	C4	15	4F	26	5A
5	C5	16	50	27	5B
6	C6	17	D1	28	5C
7	C7	18	D2	29	5D
8	C8	19	D3	30	5E
9	C9	20	D4	31	5F
10	4A	21	D5		

**Display Unit 4110.**

Logon name >EM3274< Load map No. >0XX<,  
 XX can vary from 01 to 10 inclusive.

- 0. ID handling principle.
  - 01 IMS or the like
  - 00 CICS, TSO or the like
- 1. Magnetic Identification Device 4131 connected to the display unit  
 (MID conn)
  - 01 Connected
  - 00 Not connected
- 2. Numeric lock feature
  - 01 Used
  - 00 Not used
- 3. Byte to be sent to the printer before a local printout (Before print)
  - 0D Carriage return
  - 0C Form feed
- 4. Byte to be sent to the printer after a local printout (After print)
  - 0C Form feed (FF)
  - 0A Line feed (LF)
  - 00 No byte sent

**5, 6 Screen size and printer buffer size**

	Default screen size	Alternate screen size/ Printer buffer size	
01	12×40	12×80	960
02	24×80	24×80	1920
03	24×80	32×80	2560
04	24×80	43×80	3440

- 7. NL, DUP and NL, FM replacement (NL repl)
  - 01 The two byte sequences NL, DUP and NL, FM shall be replaced by VT and FF orders respectively
  - 00 No replacement
- 8. Reserved, must be 00
- 9. Keyboard type connected to the display unit (Data Entry)
  - 00 Typewriter or Typewriter Alternate
  - 01 Data Entry
- A. Keyboard repetition frequency (KB rep.)
  - 00 25 Hz
  - 01 12.5 Hz
- B. Display functions (Disp. func.)
  - 00 Covering cursor, underlined space
  - 10 Transparent cursor, underlined space
  - 20 Covering cursor, underlined word
  - 30 Transparent cursor, underlined word
- C. Reserved, must be 80
- D. Reserved for service engineers only
- E. Reserved, must be 20
- F. Reserved, must be 00

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*  
READ / CHANGE VOLUME  
VOL NAME>SYSTEM ID<VERSION >08<LIBRARY >EMLIB1 <FILE / MEMBER >ADEMPA1<TYPE>AC  
LOGADDR>ss<DRIVE>2<REC>0001<AT > <PUT>  
0 1 2 3 4 5 6 7 8 9 A B C D E F  
000 00 00 01 DD 00 02 02 00 00 00 01 30 80 00 20 00 .....0...  
001 00 00 00 00 AA  
1  
2  
3  
4  
5  
6  
7  
8  
9  
A  
B  
NUMB:0160020A BLOCS:00128 RECS:00128 FILES:00001 SEQ:0 LOADP:JACF SIZE:00001  
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001  
ENTER PF1 PF2 PF3 PF12

Fill in the functions that are to be used into the form below. Compare with the default values on next page before entering new values into the form on the screen.

The following table presents the default values used on delivered diskettes.

	Load map number EADEMPA	1	2	3	4	5	6	7	8	9	10
Byte	Parameter	1	2	3	4	5	6	7	8	9	A
0	IMS used	00	00	00	00	00	00	01	00	00	00
1	MID conn	00	01	00	00	00	00	01	00	00	00
2	Numeric lock	01	01	01	01	01	01	01	01	01	01
3	Before print	0D	0C	0D							
4	After print	0C	00	0C							
5	Screen size	02	02	02	02	03	04	02	02	02	01
6	Print buff size	02	02	02	02	03	04	02	02	02	01
7	NL repl.	00	00	00	00	00	00	00	01	00	00
9	Data Entry	00	00	01	00	00	00	00	00	00	00
A	KB rep	01	01	01	01	01	01	01	01	01	01
B	Disp func	30	30	30	30	10	10	30	30	30	30

Printer Unit 4153/4154

1. What is the maximum number of characters per printout line?

(50)<sub>16</sub> max 80 char/line  
(84)<sub>16</sub> max 132 char/line  
(9A)<sub>16</sub> max 154 char/line

## Printer unit

connected to

Alfaskop port No.

Number of characters (dec) Hexadec

---

---

---

---

---

---

---

---

---

Printer Unit 4153 imposes a limit of 154 characters/line. Printer Unit 4154 imposes a limit of 132 characters/line. Any number up to and including these limits can be selected.

The default value is 132 characters/line.

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*  
 READ / CHANGE VOLUME  
 PU on port No.  
 VOL NAME>SYSTEM ID<VERSION >02<LIBRARY >SYSLIB <FILE /MEMBER >BH000400<TYPE>FC  
 LOGADDR>SS<DRIVE>1<REC>0001<AT > <PUT>  
 0 1 2 3 4 5 6 7 8 9 A B C D E F  
 00 000 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 01  
 02 001 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 03  
 04 002 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 05  
 06 003 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 07  
 08 004 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 09  
 10 005 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 11  
 12 006 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 13  
 14 007 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 15  
 16 008 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 17  
 18 009 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 19  
 20 00A 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 21  
 22 00B 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 23  
 24 00C 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 25  
 26 00D 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 27  
 28 00E 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 29  
 30 00F 01 12 CB 04 46 00 00 00 01 12 CO (H) 16 00 00 00 . . . F . . . F . . . F 31  
 NUM:01600100 BLOCS:00328 RECS:00328 FILES:00001 SEQ:0 LOADP:AO00 SIZE:00001  
 EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001  
 ENTER PF1 PF2 PF3 PF12

## Communication Processor 4101

### 1 00C3 Timing signals in modem interface (V24)

(18)<sub>16</sub> The modem provides both timing signals, i.e. receiver signal element timing (RSET) and transmitter signal element timing (TSET)

(17)<sub>16</sub> Communication processor provides TSET (1200 bits/sec)

(16)<sub>16</sub> " " " (2400 bits/sec)

(15)<sub>16</sub> " " " (4800 bits/sec)

(14)<sub>16</sub> " " " (9600 bits/sec)

### 2 00C4 Diskette type (buffer size)

00 4016-001

01 4016-002

The default values are presented below.

```
***** CONSOLE MODE *****
READ / CHANGE VOLUME
VOL NAME>SYSTEM ID>VERSION >08<LIBRARY >EMLIB1 <FILE /MEMBER >EACMPACK<TYPE>A<
LOGADDR>ss<DRIVE>2<REC>0001<AT > <PUT>
  0 1 2 3 4 5 6 7 8 9 A B C D E F
000 40 00 00 00 04 08 0C 10 14 18 FF 21 FF FF FF FF
001 FF FF
002 FF FF FF 40 FF FF FF C1 FF FF FF C2 FF FF FF C3
003 FF FF FF C4 FF FF FF C5 FF FF FF C6 FF FF FF C7
004 FF FF FF C8 FF FF
005 FF FF
006 FF FF
007 FF FF
008 FF FF
009 FF FF
00A FF FF
00B FF FF
00C FF FF FF 18 01 55 32 32 01 .....U22.

(1)----->
(2)----->

NUMB:0160020A BLOCS:00256 RECS:00256 FILES:00001 SEQ:0 LOADP:5B47 SIZE:00001
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001
ENTER PF1 PF2 PF3 PF12
```

### Automatic Loading of Emulation Software when Power is Turned On

DU logical address	Logon name	Load map No.
00	EM 3274	
01	EM 3274	
02	EM 3274	
03	EM 3274	
04	EM 3274	
05	EM 3274	
06	EM 3274	
07	EM 3274	
08	EM 3274	
09	EM 3274	
10	EM 3274	
11	EM 3274	
12	EM 3274	
13	EM 3274	
14	EM 3274	
15	EM 3274	
16	EM 3274	
17	EM 3274	
18	EM 3274	
19	EM 3274	
20	EM 3274	
21	EM 3274	
21	EM 3274	
22	EM 3274	
23	EM 3274	
24	EM 3274	
25	EM 3274	
26	EM 3274	
27	EM 3274	
28	EM 3274	
29	EM 3274	
30	EM 3274	
31	EM 3274	

As default, all display units are loaded automatically with EM 3274, load map 001.

If autologon is defined, both logon name and load map No. must be defined. If no autologon is wanted, *neither* logon name nor load map No. must be defined.

## **Printer Authorization Matrix**

Use the form below to define the printer authorization matrix.

When delivered from Dataaab, the system diskette has the following default Printer Authorization Matrix.

Enter the logical address of the printer and enter the printer mode (S, L or J).

Define class(es) by entering a "Y" under the class number.

Indicate which display unit(s) (log. addr.) can use the printer for local printout by entering Y(s) under DU log. addr.

## Appendix 2

---

**Customizing Data  
for  
System Diskette 4016-031, M202-XX  
System Diskette 4016-071, M202-XX**

---

### Contents

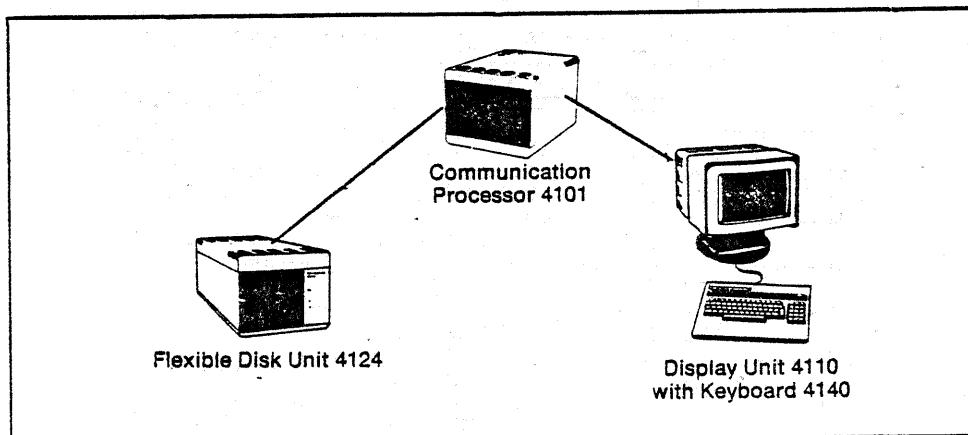
<b>General</b>	<b>1</b>
<b>Addresses within Alfaskop System</b>	<b>2</b>
<b>Display Unit 4110</b>	<b>4</b>
<b>Printer Unit 4153/4154</b>	<b>7</b>
<b>Communication Processor 4101</b>	<b>7</b>
<b>Automatic Loading of Emulation Software when Power is Turned On</b>	<b>9</b>
<b>Printer Authorization Matrix</b>	<b>10</b>

### General

These system diskettes, which are designed for the IBM 3274/78 remote SNA/SDLC emulation used in cluster configurations, provide 24 text lines per full screen.

All of the information called for in this Appendix must be submitted before customizing can take place.

The equipment illustrated below is needed for customizing.



### Addresses within Alfaskop System 41

Fill the addresses that are to be used into the form below. Permissible addresses appear in table 1 on page 3. Note that one form is needed per cluster.

Communication Processor (CU) polling address  
(SDLC address) \_\_\_\_\_

	Keyboard	KBTAB No.
Typewriter Alt.	0	
Data Entry	1	
Typewriter	2	
Monocase Alt.	3	
Monocase	4	

Alfaskop port No.	Flexible disk unit	Printer unit	Display unit	
00	Log. =	Log. = DV =	Log. = DV =	.....
01	Log. =	Log. = DV =	Log. = DV =	.....
02	Log. =	Log. = DV =	Log. = DV =	.....
03	Log. =	Log. = DV =	Log. = DV =	.....
04	Log. =	Log. = DV =	Log. = DV =	.....
05	Log. =	Log. = DV =	Log. = DV =	.....
06	Log. =	Log. = DV =	Log. = DV =	.....
07	Log. =	Log. = DV =	Log. = DV =	.....
08	Log. =	Log. = DV =	Log. = DV =	.....
09	Log. =	Log. = DV =	Log. = DV =	.....
10	Log. =	Log. = DV =	Log. = DV =	.....
11	Log. =	Log. = DV =	Log. = DV =	.....
12	Log. =	Log. = DV =	Log. = DV =	.....
13	Log. =	Log. = DV =	Log. = DV =	.....
14	Log. =	Log. = DV =	Log. = DV =	.....
15	Log. =	Log. = DV =	Log. = DV =	.....
16	Log. =	Log. = DV =	Log. = DV =	.....
17	Log. =	Log. = DV =	Log. = DV =	.....
18	Log. =	Log. = DV =	Log. = DV =	.....
19	Log. =	Log. = DV =	Log. = DV =	.....
20	Log. =	Log. = DV =	Log. = DV =	.....
21	Log. =	Log. = DV =	Log. = DV =	.....
22	Log. =	Log. = DV =	Log. = DV =	.....
23	Log. =	Log. = DV =	Log. = DV =	.....
24	Log. =	Log. = DV =	Log. = DV =	.....
25	Log. =	Log. = DV =	Log. = DV =	.....
26	Log. =	Log. = DV =	Log. = DV =	.....
27	Log. =	Log. = DV =	Log. = DV =	.....
28	Log. =	Log. = DV =	Log. = DV =	.....
29	Log. =	Log. = DV =	Log. = DV =	.....
30	Log. =	Log. = DV =	Log. = DV =	.....
31	Log. =	Log. = DV =	Log. = DV =	.....

The following menus should be used when entering the above data: 3270 Emulation Addresses, Logical Addresses and Assign Keyboard.

When delivered from Datasaab the system diskette has the following default addresses.

Communication Processor (CU) polling address (SDLC address) C1.

Alfaskop port No.	Flexible disk unit	Printer unit	Display unit	Keyboard version (KBTAB No.)
00	Log. = 00	Log. = 08 DV =	Log. = 00 DV = 02	2
01	Log. =	Log. = DV =	Log. = 01 DV = 03	2
02	Log. =	Log. = DV =	Log. = 02 DV = 04	2
03	Log. =	Log. = DV =	Log. = 03 DV = 05	2
04	Log. =	Log. = DV =	Log. = 04 DV = 06	2
05	Log. =	Log. = DV =	Log. = 05 DV = 07	2
06	Log. =	Log. = DV =	Log. = 06 DV = 08	2
07	Log. = 07	Log. = DV =	Log. = DV =	
15	Log. = 15	Log. = DV =	Log. = DV =	
23	Log. = 23	Log. = DV =	Log. = DV =	
31	Log. = 31	Log. = DV =	Log. = DV =	

Table 1. IBM CU port numbers associated with DV addresses

IBM CU Port No.	DV address (hex)	IBM CU Port No.	DV address (hex)
0	02	16	12
1	03	17	13
2	04	18	14
3	05	19	15
4	06	20	16
5	07	21	17
6	08	22	18
7	09	23	19
8	0A	24	1A
9	0B	25	1B
10	0C	26	1C
11	0D	27	1D
12	0E	28	1E
13	0F	29	1F
14	10	30	20
15	11	31	21

Note that any hexadecimal number except 00 and FF can be used as a CU address on an SDLC link.

**Display Unit 4110.**

Logon name >EM3274< Load map No. >0XX<,  
 XX can vary from 01 to 10 inclusive.

- 0. ID handling principle.
  - 01 IMS or the like
  - 00 CICS, TSO or the like
- 1. Magnetic Identification Device 4131 connected to the display unit (MID conn)
  - 01 Connected
  - 00 Not connected
- 2. Numeric lock feature
  - 01 Used
  - 00 Not used
- 3. Byte to be sent to the printer before a local printout (Before print)
  - 0D Carriage return
  - 0C Form feed
- 4. Byte to be sent to the printer after a local printout (After print)
  - 0C Form feed (FF)
  - 0A Line feed (LF)
  - 00 No byte sent

**5, 6 Screen size and printer buffer size**

Maximum screen size/

Printer buffer size

02	24×80	1920
03	32×80	2560
04	43×80	3440

- 7. NL, DUP and NL, FM replacement (NL repl)
  - 01 The two byte sequences NL, DUP and NL, FM shall be replaced by VT and FF orders respectively
  - 00 No replacement
- 8. Reserved, must be 00
- 9. Keyboard type connected to the display unit (Data Entry)
  - 00 Typewriter or Typewriter Alternate
  - 01 Data Entry
- A. Keyboard repetition frequency (KB rep.)
  - 00 25 Hz
  - 01 12.5 Hz
- B. Display functions (Disp. func.)
  - 00 Covering cursor, underlined space
  - 10 Transparent cursor, underlined space
  - 20 Covering cursor, underlined word
  - 30 Transparent cursor, underlined word
- C. Reserved, must be 80
- D. Reserved for service engineers only
- E. Reserved, must be 20
- F. Reserved, must be 00

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*  
READ / CHANGE VOLUME  
VOL NAME>SNALE <VERSION >21<LIBRARY >EMLIB1 <FILE / MEMBER >ADEMPA1<TYPE>A  
LOGADDR>ss<DRIVE>1<REC>0001<AT > <PUT>  
  
0 0 1 2 3 4 5 6 7 8 9 A B C D E F .....0...  
000 00 00 01 00 00 02 02 00 00 00 01 30 80 00 20 00 ..  
001 00 00 00 00 AA ..  
  
1  
2  
3  
4  
5  
6  
7  
8  
9  
A  
B  
  
NUMB:SNA21216 BLOCS:00256 RECS:00256 FILES:00001 SEQ:0 LOADP:A6D7 SIZE:00001  
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001.  
ENTER PF1 PF2 PF3 PF12

Fill in the functions that are to be used into the form below. Compare with the default values on next page before entering new values into the form on the screen.

The following table presents the default values used on delivered diskettes.

Load map number EADEMPA	1	2	3	4	5*	6*	7	8	9	10
Byte	Parameter									
0	IMS used	00	00	00	00	00	01	00	00	00
1	MID conn	00	01	00	00	00	01	00	00	00
2	Numeric lock	01	01	01	01	01	01	01	01	01
3	Before print	0D	0D	0D	0D	0D	0D	0D	0C	0D
4	After print	0C	0C	0C	0C	0C	0C	0C	00	0C
5	Screen size	02	02	02	02	03*	04*	02	02	02
6	Print buff size	02	02	02	02	03*	04*	02	02	02
7	NL repl.	00	00	00	00	00	00	01	00	00
9	Data Entry	00	00	01	00	00	00	00	00	00
A	KB rep	01	01	01	01	01	01	01	01	01
B	Disp func	30	30	30	30	10	10	30	30	30

\* These load maps are not used at present.

Printer Unit 4153/4154

1. What is the maximum number of characters per printout line?

(50)<sub>16</sub> max 80 char/line

(84)<sub>16</sub> max 132 char/line

(9A)<sub>16</sub> max 154 char/line

## Printer unit

connected to

Alfaskop port No.

### Number of characters (dec)    Hexadec

Printer Unit 4153 imposes a limit of 154 characters/line. Printer Unit 4154 imposes a limit of 132 characters/line. Any number up to and including these limits can be selected.

The default value is 132 characters/line.

## Communication Processor 4101

- 1 00C3 Maximum number of frames that will be sent before an acknowledgement is needed (possible values 01–07)
  - 2 00C6 Idle state for transmitted data
    - 00 Logical 1 (mark)
    - 01 Flags

## 3 .00C7 Transmitted data encoding

- 00 NRZ
- 01 NRZI

## 4 00C8 Transmission after abort

- 00 No additional ones
- 01 One extra FF (all ones) byte

## 5 00C9 Number of flags between two frames

- 00 One flag
- 01 Two flags

## 6 00CA Modern interface type and timing signal source

- 00 X21 Communication processor provides timing
- 01 X21 Modem provides timing
- 02 V24 Communication processor provides timing
- 03 V24 Modem provides timing

## 7 00CB Frequency of timing signal from communication processor

- 04 9 600 bits/s
- 05 4 800 bits/s
- 06 2 400 bits/s
- 07 1 200 bits/s

## 8 00D0-00D2 Terminal ID field of XID response

D0 D1 D2

7X XX XX where X XX XX are bits 28-47

(terminal ID) of the additional data in XID response.

## 9 00E0-00FE Printer sharing

00 The printer is shared between session

80 The printer is shared between brackets

00E0 Printer with logical address 00

00E1 Printer with logical address 01

00FE Printer with logical address 31

```

***** C O N S O L E M O D E *****
R E A D / C H A N G E V O L U M E
VOL NAME>SNALE <VERSION>21<LIBRARY>EMLIB1 <FILE /MEMBER>EACEMPAC<TYPE>AC
LOGADDR>SS<DRIVE>1<REC>0001<AT> <PUT> <PUT>
      0 1 2 3 4 5 6 7 8 9 A B C D E F
000  C1 00 FF 00 04 08 0C 10 14 18 FF 21 FF FF FF FF
001  FF FF
002  FF FF FF 02 FF FF FF 03 FF FF FF 04 FF FF FF Q5
003  FF FF FF Q6 FF FF FF 07 FF FF FF 08 FF FF FF FF
004  FF FF FF DA FF FF
005  FF FF
006  FF FF
007  FF FF
008  FF FF
009  FF FF
00A  FF FF
00B  FF FF
00C  FF FF FF 07 14 14 00 00 00 03 07 00 00 00 00
00D  70 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00E  80 80 80 80 80 80 80 80 80 80 80 80 80 80 80 80
00F  80 80 80 80 80 80 80 80 80 80 80 80 80 80 80 80
NUMB:SNA21216 BLOCS:00254 RECS:00254 FILES:00002 SEQ:3 LOADP:C712 SIZE:00001
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001
ENTER PF1 PF2 PF3 PF12
(2) (3) (4) (5) (6) (7)

```

### Automatic Loading of Emulation Software when Power is Turned On

DU logical address	Logon name	Load map No.
00	EM 3274	
01	EM 3274	
02	EM 3274	
03	EM 3274	
04	EM 3274	
05	EM 3274	
06	EM 3274	
07	EM 3274	
08	EM 3274	
09	EM 3274	
10	EM 3274	
11	EM 3274	
12	EM 3274	
13	EM 3274	
14	EM 3274	
15	EM 3274	
16	EM 3274	
17	EM 3274	
18	EM 3274	
19	EM 3274	
20	EM 3274	
21	EM 3274	
21	EM 3274	
22	EM 3274	
23	EM 3274	
24	EM 3274	
25	EM 3274	
26	EM 3274	
27	EM 3274	
28	EM 3274	
29	EM 3274	
30	EM 3274	
31	EM 3274	

As default, all display units are loaded automatically with EM 3274, load map 001.

If autologon is defined, both logon name and load map No. must be defined. If no autologon is wanted, *neither* logon name nor load map No. must be defined.

## Printer Authorization Matrix

Use the form below to define the printer authorization matrix.

When delivered from Datasaab, the system diskette has the following default Printer Authorization Matrix.

Enter the logical address of the printer and enter the printer mod (S, L or J).

Define class(es) by entering "Y" under the class number.

Indicate which display unit(s) (log. addr.) can use the printer for local printout by entering Y(s) under DU log. addr.

# Appendix 3

---

**Customizing Data  
for  
System Diskette 4016-021, M201-XX  
System Diskette 4016-022, M201-XX**

---

## Contents

General	1
Addresses within Alfaskop System 41	2
Display Unit 4110	6
Printer Unit 4153/4154	9
Communication Processor 4102	10
Automatic Loading of Emulation Software when Power is Turned On	11
Printer Authorization Matrix	12

## General

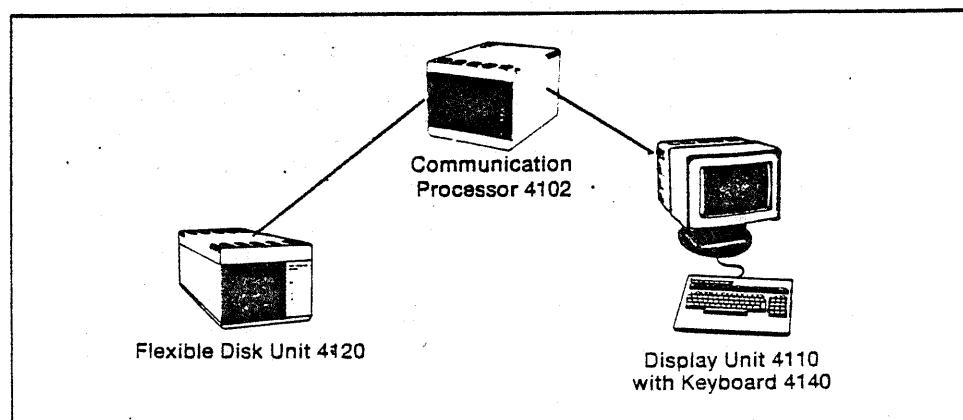
These system diskettes are designed for the IBM 3274/78 1B and 1D (local non SNA) emulation used in cluster configurations.

Diskette 4016-021 provides two display unit presentation formats: 12 or 24 text lines per full screen.

Diskette 4016-022 provides four display unit presentation formats: 12, 24, 32 or 43 text lines per full screen.

All of the information called for in this Appendix must be submitted before customizing can take place.

The equipment illustrated below is needed for customizing.



*Customizing station*

### Addresses within Alfaskop System 41

Fill the addresses that are to be used into the form below. Permissible addresses appear in table 1, 2 and 3 on pages 3 and 4. Note that one form is needed per cluster.

Alfaskop port No.	Flexible disk unit		Printer unit		Display unit		Keyboard KBTAB No.
	Log. =	DV =	Log. =	DV =	Log. =	DV =	
00	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
01	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
02	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
03	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
04	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
05	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
06	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
07	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
08	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
09	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
10	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
11	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
12	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
13	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
14	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
15	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
16	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
17	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
18	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
19	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
20	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
21	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
22	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
23	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
24	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
25	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
26	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
27	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
28	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
29	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
30	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....
31	Log. =	DV =	Log. =	DV =	Log. =	DV =	.....

The following menus should be used when entering the above data: 3270 Emulation Addresses, Logical Addresses and Assign Keyboard.

Table 1. Standard addressing format for max. 32 terminals connected to one communication processor (CPL).

Internal Device Addr.	COMMUNICATION PROCESSOR							
	CU0	CU1	CU2	CU3	CU4	CU5	CU6	CU7
0	00	20	40	60	80	A0	C0	E0
1	01	21	41	61	81	A1	C1	E1
2	02	22	42	62	82	A2	C2	E2
3	03	23	43	63	83	A3	C3	E3
4	04	24	44	64	84	A4	C4	E4
5	05	25	45	65	85	A5	C5	E5
6	06	26	46	66	86	A6	C6	E6
7	07	27	47	67	87	A7	C7	E7
8	08	28	48	68	88	A8	C8	E8
9	09	29	49	69	89	A9	C9	E9
10	0A	2A	4A	6A	8A	AA	CA	EA
11	0B	2B	4B	6B	8B	AB	CB	EB
12	0C	2C	4C	6C	8C	AC	CC	EC
13	0D	2D	4D	6D	8D	AD	CD	ED
14	0E	2E	4E	6E	8E	AE	CE	EE
15	0F	2F	4F	6F	8F	AF	CF	EF
16	10	30	50	70	90	B0	D0	F0
17	11	31	51	71	91	B1	D1	F1
18	12	32	52	72	92	B2	D2	F2
19	13	33	53	73	93	B3	D3	F3
20	14	34	54	74	94	B4	D4	F4
21	15	35	55	75	95	B5	D5	F5
22	16	36	56	76	96	B6	D6	F6
23	17	37	57	77	97	B7	D7	F7
24	18	38	58	78	98	B8	D8	F8
25	19	39	59	79	99	B9	D9	F9
26	1A	3A	5A	7A	9A	BA	DA	FA
27	1B	3B	5B	7B	9B	BB	DB	FB
28	1C	3C	5C	7C	9C	BC	DC	FC
29	1D	3D	5D	7D	9D	BD	DD	FD
30	1E	3E	5E	7E	9E	BE	DE	FE
31	1F	3F	5F	7F	9F	BF	DF	FF

Note that only one address byte is used in local emulation. The address of the first device (lowest DV addr) is also called CU-address.

Table 2. Standard addressing format for max. 16 terminals connected to one communication processor (CPL).

Internal Device Addr.	COMMUNICATION PROCESSOR															
	CU0	CU1	CU2	CU3	CU4	CU5	CU6	CU7	CU8	CU9	CU10	CU11	CU12	CU13	CU14	CU15
0	00	10	20	30	40	50	60	70	80	90	A0	B0	C0	D0	E0	F0
1	01	11	21	31	41	51	61	71	81	91	A1	B1	C1	D1	E1	F1
2	02	12	22	32	42	52	62	72	82	92	A2	B2	C2	D2	E2	F2
3	03	13	23	33	43	53	63	73	83	93	A3	B3	C3	D3	E3	F3
4	04	14	24	34	44	54	64	74	84	94	A4	B4	C4	D4	E4	F4
5	05	15	25	35	45	55	65	75	85	95	A5	B5	C5	D5	E5	F5
6	06	16	26	36	46	56	66	76	86	96	A6	B6	C6	D6	E6	F6
7	07	17	27	37	47	57	67	77	87	97	A7	B7	C7	D7	E7	F7
8	08	18	28	38	48	58	68	78	88	98	A8	B8	C8	D8	E8	F8
9	09	19	29	39	49	59	69	79	89	99	A9	B9	C9	D9	E9	F9
10	0A	1A	2A	3A	4A	5A	6A	7A	8A	9A	AA	BA	CA	DA	EA	FA
11	0B	1B	2B	3B	4B	5B	6B	7B	8B	9B	AB	BB	CB	DB	EB	FB
12	0C	1C	2C	3C	4C	5C	6C	7C	8C	9C	AC	BC	CC	DC	EC	FC
13	0D	1D	2D	3D	4D	5D	6D	7D	8D	9D	AD	BD	CD	DD	ED	FD
14	0E	1E	2E	3E	4E	5E	6E	7E	8E	9E	AE	BE	CE	DE	EE	FE
15	0F	1F	2F	3F	4F	5F	6F	7F	8F	9F	AF	BF	CF	DF	EF	FF

Table 3. Standard addressing format for max. 8 terminals connected to one communication processor (CPL).

Internal Device Addr.	COMMUNICATION PROCESSOR															
	CU0	CU2	CU4	CU6	CU8	CU10	CU12	CU14	CU16	CU18	CU20	CU22	CU24	CU26	CU28	CU30
0	00	10	20	30	40	50	60	70	80	90	A0	B0	C0	D0	E0	F0
1	01	11	21	31	41	51	61	71	81	91	A1	B1	C1	D1	E1	F1
2	02	12	22	32	42	52	62	72	82	92	A2	B2	C2	D2	E2	F2
3	03	13	23	33	43	53	63	73	83	93	A3	B3	C3	D3	E3	F3
4	04	14	24	34	44	54	64	74	84	94	A4	B4	C4	D4	E4	F4
5	05	15	25	35	45	55	65	75	85	95	A5	B5	C5	D5	E5	F5
6	06	16	26	36	46	56	66	76	86	96	A6	B6	C6	D6	E6	F6
7	07	17	27	37	47	57	67	77	87	97	A7	B7	C7	D7	E7	F7
CU1 CU3 CU5 CU7 CU9 CU11 CU13 CU15 CU17 CU19 CU21 CU23 CU25 CU27 CU29 CU31																
0	08	18	28	38	48	58	68	78	88	98	A8	B8	C8	D8	E8	F8
1	09	19	29	39	49	59	69	79	89	99	A9	B9	C9	D9	E9	F9
2	0A	1A	2A	3A	4A	5A	6A	7A	8A	9A	AA	BA	CA	DA	EA	FA
3	0B	1B	2B	3B	4B	5B	6B	7B	8B	9B	AB	BB	CB	DB	EB	FB
4	0C	1C	2C	3C	4C	5C	6C	7C	8C	9C	AC	BC	CC	DC	EC	FC
5	0D	1D	2D	3D	4D	5D	6D	7D	8D	9D	AD	BD	CD	DD	ED	FD
6	0E	1E	2E	3E	4E	5E	6E	7E	8E	9E	AE	BE	CE	DE	EE	FE
7	0F	1F	2F	3F	4F	5F	6F	7F	8F	9F	AF	BF	CF	DF	EF	FF

***** C O N S O L E   M O D E *****											
3270 EMULATION ADDRESSES											
CU-ADDR >40<											
INSERT DV-ADDRESSES INTO THE LOG.ADDR. TABLE											
LOG.ADDR.	0	1	2	3	4	5	6	7	8	9	10
DU	>40<	>41<	>42<	>43<	>44<	>45<	>46<	>47<	>48<	>49<	>4A<
PU	>	<	>	<	>	<	>	<	>	<	>
LOG.ADDR.	11	12	13	14	15	16	17	18	19	20	21
DU	>4B<	>4C<	>4D<	>4E<	>4F<	>50<	>51<	>52<	>53<	>54<	>55<
PU	>	<	>	<	>	<	>	<	>	<	>
LOG.ADDR.	22	23	24	25	26	27	28	29	30	31	
DU	>56<	>57<	>58<	>59<	>5A<	>5B<	>5C<	>5D<	>	<	>
PU	>	<	>	<	>	<	>	<	>	<	>
EXECUTE	RETURN										
ENTER	PF12										

An example of local addresses is illustrated above. Note that no default addresses are used on delivered diskettes.

**Display Unit 4110.**

Logon name >EM3274< Load map No. >0XX<,  
 XX can vary from 01 to 10 inclusive.

- 0. ID handling principle.
  - 01 IMS or the like
  - 00 CICS, TSO or the like
- 1. Magnetic Identification Device 4131 connected to the display unit  
 (MID conn)
  - 01 Connected
  - 00 Not connected
- 2. Numeric lock feature
  - 01 Used
  - 00 Not used
- 3. Byte to be sent to the printer before a local printout (Before print)
  - 0D Carriage return
  - 0C Form feed
- 4. Byte to be sent to the printer after a local printout (After print)
  - 0C Form feed (FF)
  - 0A Line feed (LF)
  - 00 No byte sent

**5, 6 Screen size and printer buffer size**

	Default screen size	Alternate screen size/ Printer buffer size
01	12×40	12×80 960
02	24×80	24×80 1920
03	24×80	32×80 2560
04	24×80	43×80 3440

- 7. NL, DUP and NL, FM replacement (NL repl)
  - 01 The two byte sequences NL, DUP and NL, FM shall be replaced by VT and FF orders respectively
  - 00 No replacement
- 8. Reserved, must be 00
- 9. Keyboard type connected to the display unit (Data Entry)
  - 00 Typewriter or Typewriter Alternate
  - 01 Data Entry
- A. Keyboard repetition frequency (KB rep.)
  - 00 25 Hz
  - 01 12.5 Hz
- B. Display functions (Disp. func.)
  - 00 Covering cursor, underlined space
  - 10 Transparent cursor, underlined space
  - 20 Covering cursor, underlined word
  - 30 Transparent cursor, underlined word
- C. Reserved, must be 80
- D. Reserved for service engineers only
- E. Reserved, must be 20
- F. Reserved, must be 00

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*  
READ / CHANGE VOLUME  
VOL NAME>LOCAL <VERSION>\_\_<LIBRARY>EMLIB1 <FILE / MEMBER>EADEMPA1<TYPE>AC  
LOGADDR>SS<DRIVE>1<REC>0001<AT> <PUT> <  
0 1 2 3 4 5 6 7 8 9 A B C D E F  
000 00 00 01 DD 0C 02 02 00 00 01 30 80 00 20 00 .....0...  
001 00 00 00 00 AA .....  
1  
2  
3  
4  
5  
6  
7  
8  
9  
A  
B  
NUMB:30062400 BLOCS:00256 RECS:00256 FILES:00001 SEQ:0 LOADP:3ADC SIZE:00001  
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001  
ENTER PF1 PF2 PF3 PF12

Fill in the functions that are to be used into the form below. Compare with the default values on next page before entering new values into the form on the screen.

The following table presents the default values used on delivered diskettes.

Load map number	1	2	3	4	5	6	7	8	9	10
EADEMPA	1	2	3	4	5	6	7	8	9	A
Byte	Parameter									
0	IMS used	00	00	00	00	00	01	00	00	00
1	MID conn	00	01	00	00	00	01	00	00	00
2	Numeric lock	01	01	01	01	01	01	01	01	01
3	Before print	0D	0D	0D	0D	0D	0D	0D	0C	0D
4	After print	0C	0C	0C	0C	0C	0C	0C	00	0C
5	Screen size	02	02	02	02	03*	04*	02	02	01
6	Print buff size	02	02	02	02	03*	04*	02	02	01
7	NL repl.	00	00	00	00	00	00	01	00	00
9	Data Entry	00	00	01	00	00	00	00	00	00
A	KB rep	01	01	01	01	01	01	01	01	01
B	Disp func	30	30	30	30	10	10	30	30	30

\* These default values are 02 on diskette 4016-021.

Printer Unit 4153/4154

1. What is the maximum number of characters per printout line?

(50)<sub>16</sub> max 80 char/line

(84)<sub>16</sub> max 132 char/line

(9A)<sub>16</sub> max 154 char/line

## Printer unit

connected to

Alfaskop port No.

### Number of characters (dec)    Hexadec

1. The first step in the process of socialization is the family. The family is the primary agent of socialization. It is where we learn our first language, our basic values, and our social norms. The family provides us with a sense of belonging and security, which is essential for our emotional well-being.

2. The second step in the process of socialization is the school. Schools play a significant role in shaping our educational and professional future. They provide us with knowledge, skills, and values that are essential for our success in life. Schools also help us develop critical thinking, problem-solving, and communication skills.

3. The third step in the process of socialization is the media. Media, including television, movies, and the internet, have a significant influence on our thoughts, beliefs, and behaviors. They expose us to different cultures, ideas, and perspectives, which can broaden our horizons and challenge our preexisting beliefs.

4. The fourth step in the process of socialization is the workplace. The workplace is where we learn how to work effectively, communicate with others, and contribute to a team. It is also where we learn about our own strengths and weaknesses, and how to overcome challenges.

5. The fifth step in the process of socialization is society. Society is the largest and most complex agent of socialization. It consists of various institutions, such as government, religion, and law, which shape our behavior and expectations. Society also provides us with opportunities for personal growth and development through volunteerism, community service, and other forms of civic engagement.

Printer Unit 4153 imposes a limit of 154 characters/line. Printer Unit 4154 imposes a limit of 132 characters/line. Any number up to and including these limits can be selected.

The default value is 132 characters/line.

PU \*\*\*\*\* C O N S O L E M O D E \*\*\*\*\*  
 on READ / C H A N G E V O L U M E  
 port VOL NAME>LOCAL <VERSION>><LIBRARY>>SYSLIB <FILE / MEMBER>>BHDO0400<TYPE>F<  
 No. LOGADDR>\*\*<DRIVE>>1<REC>0001<AT> <PUT> <  
 0 1 2 3 4 5 6 7 8 9 A B C D E F  
 00 000 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 01  
 02 001 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 03  
 04 002 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 05  
 06 003 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 07  
 08 004 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 09  
 10 005 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 11  
 12 006 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 13  
 14 007 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 15  
 16 008 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 17  
 18 009 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 19  
 20 00A 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 21  
 22 00B 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 23  
 24 00C 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 25  
 26 00D 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 27  
 28 00E 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 29  
 30 00F 01 12 00 (4) 46 00 00 00 01 12 CO (M) 46 00 00 00 00 . . . . . F . . . . . F 31

## Communication Processor 4102

- 1 00C3 Size of cluster
    - (07)<sub>16</sub> up to 8 terminals
    - (0F)<sub>16</sub> up to 16 terminals
    - (1F)<sub>16</sub> up to 32 terminals
  - 2 00C4 Type of emulation
    - (1B)<sub>16</sub> 3274-1B is emulated
    - (1D)<sub>16</sub> 3274-1D is emulated

### Automatic Loading of Emulation Software when Power is Turned On

DU logical address	Logon name	Load map No.
00	EM 3274	
01	EM 3274	
02	EM 3274	
03	EM 3274	
04	EM 3274	
05	EM 3274	
06	EM 3274	
07	EM 3274	
08	EM 3274	
09	EM 3274	
10	EM 3274	
11	EM 3274	
12	EM 3274	
13	EM 3274	
14	EM 3274	
15	EM 3274	
16	EM 3274	
17	EM 3274	
18	EM 3274	
19	EM 3274	
20	EM 3274	
21	EM 3274	
21	EM 3274	
22	EM 3274	
23	EM 3274	
24	EM 3274	
25	EM 3274	
26	EM 3274	
27	EM 3274	
28	EM 3274	
29	EM 3274	
30	EM 3274	
31	EM 3274	

As default, all display units are loaded automatically with EM 3274, load map No. 001.

If autologon is defined, both logon name and load map No. must be defined. If no autologon is wanted, *neither* logon name nor load map No. must be defined.

## **Printer Authorization Matrix**

Use the form below to define the printer authorization matrix.

When delivered from Datasaab, the system diskette has the following default Printer Authorization Matrix:

Enter the logical address of the printer and enter the printer mod (S or L, note that J must not be used).  
Define class(es) by entering "Y" under the class number.  
Indicate which display unit(s) (log. addr.) can use the printer for local printout by entering Y(s) under DU log. addr.

## Appendix 4

---

**Customizing Data  
for  
System Diskette 4015-001, M201-XX  
System Diskette 4015-002, M201-XX**

---

### Contents

<b>General</b>	1
<b>Addresses within Alfaskop System 41</b>	2
<b>Printer Unit 4153/4154</b>	3
<b>Display Unit 4110</b>	4
<b>Display Unit 4110, Communication Part</b>	6
<b>Automatic Loading of Emulation Software when Power is Turned On</b>	7
<b>Printer Authorization Matrix</b>	7

### General

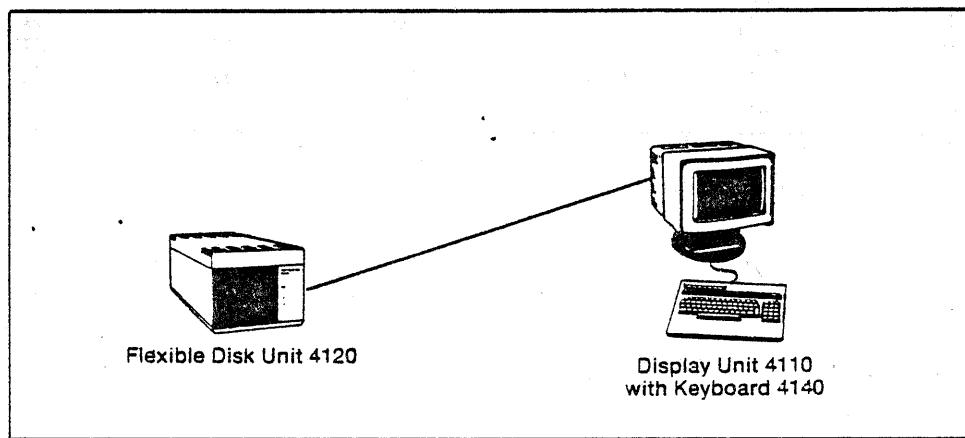
These system diskettes are designed for the IBM 3274/78 remote BSC emulation used in single-display-unit configurations.

Diskette 4015-001 provides two display unit presentation formats: 12 or 24 text lines per full screen.

Diskette 4016-002 provides four display unit presentation formats: 12, 24, 32 or 43 text lines per full screen.

All of the information called for in this Appendix must be submitted before customizing can take place.

The equipment illustrated below is needed for customizing.



*Customizing station*

### Addresses within Alfaskop System 41

Fill in the addresses that are to be used below. Permissible addresses appear in table 1 and table 2.

Single display unit (CU) polling address _____	Keyboard	KBTAB No.
Display unit DV address _____	Typewriter Alt	0
Keyboard version (KB TAB No.)_____	Data Entry	1
Printer unit DV address _____	Typewriter	2
	Monocase Alt	3
	Monocase	4

The following menus should be used when entering the above data: 3270 Emulation Addresses, Logical Addresses and Assign Keyboard.

Table 1. Communication processor remote (CU) polling address

Communication processor No.	CU address EBCDIC <sub>16</sub>	Communication processor No.	CU address EBCDIC <sub>16</sub>	Communication processor No.	CU address EBCDIC <sub>16</sub>
0	40	11	4B	22	D6
1	C1	12	4C	23	D7
2	C2	13	4D	24	D8
3	C3	14	4E	25	D9
4	C4	15	4F	26	5A
5	C5	16	50	27	5B
6	C6	17	D1	28	5C
7	C7	18	D2	29	5D
8	C8	19	D3	30	5E
9	C9	20	D4	31	5F
10	4A	21	D5		

Table 2. IBM CU port No. associated with DV addresses

IBM CU port No.	DV address EBCDIC <sub>16</sub>	IBM CU port No.	DV address EBCDIC <sub>16</sub>	IBM CU port No.	DV address EBCDIC <sub>16</sub>
0	40	11	4B	22	D6
1	C1	12	4C	23	D7
2	C2	13	4D	24	D8
3	C3	14	4E	25	D9
4	C4	15	4F	26	5A
5	C5	16	50	27	5B
6	C6	17	D1	28	5C
7	C7	18	D2	29	5D
8	C8	19	D3	30	5E
9	C9	20	D4	31	5F
10	4A	21	D5		

When delivered from Datasaab the system diskette has the following default addresses.

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*

3270 CU/DV ADDRESSES

CU-ADDR >40<

DEVICE	ADDR.
DU	>40<
PU	>C8<

**Printer Unit 4153/4154**

1. What is the maximum number of characters per printout line?  
(50)<sub>16</sub> max 80 char/line  
(84)<sub>16</sub> max 132 char/line  
(9A)<sub>16</sub> max 154 char/line

Printer Unit 4153 imposes a limit of 154 characters/line. Printer Unit 4154 imposes a limit of 132 characters/line. Any number up to and including these limits can be selected.

The default value is 132 characters/line.

**Display Unit 4110, display and printer part.**

Logon name >EM3274< Load map No. >0XX<,  
XX can vary from 01 to 10 inclusive.

0. ID handling principle.
  - 01 IMS or the like
  - 00 CICS, TSO or the like
1. Magnetic Identification Device 4131 connected to the display unit (MID conn)
  - 01 Connected
  - 00 Not connected
2. Numeric lock feature
  - 01 Used
  - 00 Not used
3. Byte to be sent to the printer before a local printout (Before print)
  - 0D Carriage return
  - 0C Form feed
4. Byte to be sent to the printer after a local printout (After print)
  - 0C Form feed (FF)
  - 0A Line feed (LF)
  - 00 No byte sent

**5, 6 Screen size and printer buffer size**

	Default screen size	Alternate screen size/ Printer buffer size	
01	12×40	12×80	960
02	24×80	24×80	1920
03	24×80	32×80	2560
04	24×80	43×80	3440

7. NL, DUP and NL, FM replacement (NL repl)
  - 01 The two byte sequences NL, DUP and NL, FM shall be replaced by VT and FF orders respectively
  - 00 No replacement
8. Reserved, must be 00
9. Keyboard type connected to the display unit (Data Entry)
  - 00 Typewriter or Typewriter Alternate
  - 01 Data Entry
- A. Keyboard repetition frequency (KB rep.)
  - 00 25 Hz
  - 01 12.5 Hz
- B. Display functions (Disp. func.)
  - 00 Covering cursor, underlined space
  - 10 Transparent cursor, underlined space
  - 20 Covering cursor, underlined word
  - 30 Transparent cursor, underlined word
- C. Reserved, must be 80
- D. Reserved for service engineers only
- E. Reserved, must be 20
- F. Reserved, must be 00

\*\*\*\*\* C O N S O L E M O D E \*\*\*\*\*  
R E A D / C H A N G E V O L U M E  
VOL NAME>SYSTEM ID<VERSION >02<LIBRARY >EMLIB1 <FILE /MEMBER >EADEMPA1<TYPE>AC  
LOGADDR>ss<DRIVE>1<REC>0001<AT > <PUT>  
0 1 2 3 4 5 6 7 8 9 A B C D E F .....0...  
000 00 00 01 00 02 00 00 00 01 30 80 00 20 00 .....  
001 00 00 00 00 AA  
1  
2  
3  
4  
5  
6  
7  
9  
A:  
B:  
NUMB:01500100 BLOCS:00256 RECS:00256 FILES:00001 SEQ:0 LOADP:BA36 SIZE:00001  
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001  
ENTER PF1 PF2 PF3 PF12

Fill in the functions that are to be used into the form below. Compare with the default values on next page before entering new values into the form on the screen.

The following table presents the default values used on delivered diskettes.

Load map number	1	2	3	4	5	6	7	8	9	10
EADEMPA	1	2	3	4	5	6	7	8	9	A
<b>Byte Parameter</b>										
0 IMS used	00	00	00	00	00	00	01	00	00	00
1 MID conn	00	01	00	00	00	00	01	00	00	00
2 Numeric lock	01	01	01	01	01	01	01	01	01	01
3 Before print	0D	0D	0D	0D	0D	0D	0D	0D	0C	0D
4 After print	0C	0C	0C	0C	0C	0C	0C	0C	00	0C
5 Screen size	02	02	02	02	03*	04*	02	02	02	01
6 Print buff size	02	02	02	02	03*	04*	02	02	02	01
7 NL repl.	00	00	00	00	00	00	00	01	00	00
9 Data Entry	00	00	01	00	00	00	00	00	00	00
A KB rep	01	01	01	01	01	01	01	01	01	01
B Disp func	30	30	30	30	10	10	30	30	30	30

\*These default values are 02 on diskette 4015-001

### Display Unit 4110, Communication Part

#### 1 00C1 Timing signals in modem interface (V24)

- (18)<sub>16</sub> The modem provides both timing signals, i.e. receiver signal element timing (RSET) and transmitter signal element timing (TSET)
- (17)<sub>16</sub> Communication processor provides TSET (1200 bits/sec)
- (16)<sub>16</sub> " " " (2400 bits/sec)
- (15)<sub>16</sub> " " " (4800 bits/sec)
- (14)<sub>16</sub> " " " (9600 bits/sec)

#### 2 00C2 Diskette type (buffer size)

- 00 4015-001
- 01 4015-002

The default values are presented below.

```

***** C O N S O L E   M O D E *****

      R E A D / C H A N G E   V O L U M E
VOL NAME>SYSTM ID>VERSION >02<LIBRARY >EMLIB1 <FILE /MEMBER >EACEMPAC<TYPE><
LOGADDR>ss<DRIVE>1<REC>0001<CAT > <PUT>
  0 1 2 3 4 5 6 7 8 9 A B C D E F
000 40 00 00 04 08 0C 10 14 18 FF 21 FF FF FF FF
001 FF FF
002 FF FF FF 40 FF FF C1 FF FF FF C2 FF FF FF C3
003 FF FF FF C4 FF FF C5 FF FF FF C6 FF FF FF C7
004 FF FF
005 FF FF
006 FF FF
007 FF FF
008 FF FF
009 FF FF
00A FF FF
00B FF FF
00C FF FF FF 18 01 55 32 32 01 .....U22.

(1)----->
(2)----->

NUMB:01500100 BLOCS:00256 RECS:00256 FILES:00001 SEQ:0 LOADP:BA48 SIZE:00001
EXECUTE PAGE FORWARD PAGE BACKWARD CLOSE FOR DISMOUNT RETURN REC NO=0001
ENTER PF1 PF2 PF3 PF12

```

#### **Automatic Loading of Emulation Software when Power is Turned On**

As default, the display unit is loaded automatically with EM 3274 load map 001.

If autologon is defined, both logon name and load map No. must be defined. If no autologon is wanted, *neither* logon name nor load map No. must be defined.

\*\*\*\*\* CONSOLE MODE \*\*\*\*\*  
AUTologon DEFINITION

LOGON NAME LOADMAP  
>EM3274< >001<

## Printer Authorization Matrix

Enter the printer mode (S, L or J).

Define class(es) by entering "Y" under the class number.

Indicate if the display unit can use the printer for local printout by entering Y under DU log. addr.

